

CLAIMS

What is claimed is:

- 1 1. A method for dynamically extending element types for a voice-based  
2 extensible mark-up language (VoiceXML), comprising:  
3 (a) registering a plurality of element types with a VoiceXML interpreter;  
4 (b) receiving the element types during use of the VoiceXML interpreter; and  
5 (c) accessing code associated with the registered element types utilizing the  
6 VoiceXML interpreter;  
7 (d) wherein the code extends the functionality of the VoiceXML.
- 1 2. The method as set forth in claim 1, wherein the code is written in JAVA.
- 1 3. The method as recited in claim 1, wherein the registration includes tagging  
2 the registered element types as being extensions to a conventional set of  
3 element types.
- 1 4. The method as recited in claim 3, wherein the element types are tagged  
2 utilizing extensible mark-up language (XML) namespaces.
- 1 5. The method as recited in claim 3, wherein the registration includes  
2 identifying a VoiceXML element type to be extended.
- 1 6. The method as recited in claim 5, wherein the registration includes  
2 identifying a name for the VoiceXML element type to be extended.
- 1 7. The method as set forth in claim 6, wherein the registration includes  
2 identifying a class to be loaded for the VoiceXML element type to be  
3 extended.

1 8. The method as set forth in claim 6, wherein the registration includes  
2 identifying a location of a file containing class files associated with the  
3 identified class.

1 9. The method as set forth in claim 1, wherein the VoiceXML interpreter is a  
2 component of a speech recognition/synthesis system available over the  
3 Internet.

1 10. A computer program product for dynamically extending element types for a  
2 voice-based extensible mark-up language (VoiceXML), comprising:

3 (a) computer code for registering a plurality of element types with a VoiceXML  
4 interpreter;

5 (b) computer code for receiving the element types during use of the VoiceXML  
6 interpreter; and

7 (c) computer code for accessing code associated with the registered element  
8 types utilizing the VoiceXML interpreter;

9 (d) wherein the code extends the functionality of the VoiceXML.

1 11. The computer program product as set forth in claim 10, wherein the code is  
2 written in JAVA.

1 12. The computer program product as recited in claim 10, wherein the  
2 registration includes tagging the registered element types as being extensions  
3 to a conventional set of element types.

1 13. The computer program product as recited in claim 13, wherein the element  
2 types are tagged utilizing extensible mark-up language (XML) namespaces.

1 14. The computer program product as recited in claim 13, wherein the  
2 registration includes identifying a VoiceXML element type to be extended.

- 1 15. The computer program product as recited in claim 14, wherein the  
2 registration includes identifying a name for the VoiceXML element type to  
3 be extended.
- 1 16. The computer program product as set forth in claim 15, wherein the  
2 registration includes identifying a class to be loaded for the VoiceXML  
3 element type to be extended.
- 1 17. The computer program product as set forth in claim 15, wherein the  
2 registration includes identifying a location of a file containing class files  
3 associated with the identified class.
- 1 18. The computer program product as set forth in claim 10, wherein the  
2 VoiceXML interpreter is a component of a speech recognition/synthesis  
3 system available over the Internet.
- 1 19. A system for dynamically extending element types for a voice-based  
2 extensible mark-up language (VoiceXML), comprising:  
3 (a) logic for registering a plurality of element types with a VoiceXML  
4 interpreter;  
5 (b) logic for receiving the element types during use of the VoiceXML  
6 interpreter; and  
7 (c) logic for accessing code associated with the registered element types utilizing  
8 the VoiceXML interpreter;  
9 (d) wherein the code extends the functionality of the VoiceXML.
- 1 20. A method for dynamically extending element types for a voice-based  
2 extensible mark-up language (VoiceXML), comprising:  
3 (a) registering a plurality of element types with a VoiceXML interpreter utilizing  
4 a data structure including:

- 5 (i) a VoiceXML element type to be extended,
  - 6 (ii) a name for the VoiceXML element type to be extended,
  - 7 (iii) a class to be loaded for the VoiceXML element type to be extended,
  - 8 and
  - 9 (iv) a location of a file containing class files associated with the identified
  - 10 class;
  - 11 (b) tagging the registered element types as being extensions to a conventional set
  - 12 of element types, wherein the element types are tagged utilizing extensible
  - 13 mark-up language (XML) namespaces;
  - 14 (c) receiving element types during use of the VoiceXML interpreter;
  - 15 (d) determining whether the received element types are registered based on the
  - 16 tagging; and
  - 17 (e) accessing code associated with the element types utilizing the VoiceXML
  - 18 interpreter if the received element types are determined to be registered;
  - 19 (f) wherein the code extends the functionality of the VoiceXML.
- 
- 1 21. A data structure stored in memory for dynamically extending element types
  - 2 for a voice-based extensible mark-up language (VoiceXML), comprising:
  - 3 (a) a VoiceXML element type object for identifying a VoiceXML element type
  - 4 to be extended;
  - 5 (b) a name object for identifying a name for the VoiceXML element type to be
  - 6 extended;
  - 7 (c) a class object for identifying a class to be loaded for the VoiceXML element
  - 8 type to be extended; and
  - 9 (d) a location object for identifying a location of a file containing class files
  - 10 associated with the identified class;
  - 11 (e) wherein the data structure is capable of being used to register element types
  - 12 capable of accessing code to extend the functionality of the VoiceXML.
- 
- 1 22. A method for dynamically extending a type attribute of elements of a voice-
  - 2 based extensible mark-up language (VoiceXML), comprising:

- 3 (a) registering with a VoiceXML interpreter an extended type attribute
- 4 associated with an element of VoiceXML;
- 5 (b) receiving the element during use of the VoiceXML interpreter;
- 6 (c) identifying the extended type attribute associated with the element; and
- 7 (d) accessing code corresponding to the registered type attribute utilizing the
- 8 VoiceXML interpreter;
- 9 (e) wherein the code extends the functionality of the VoiceXML.

- 1 23. A computer program product for dynamically extending a type attribute of
- 2 elements of a voice-based extensible mark-up language (VoiceXML),
- 3 comprising:
- 4 (a) computer code for registering with a VoiceXML interpreter an extended type
- 5 attribute associated with an element of VoiceXML;
- 6 (b) computer code for receiving the element during use of the VoiceXML
- 7 interpreter;
- 8 (c) computer code for identifying the extended type attribute associated with the
- 9 element; and
- 10 (c) computer code for accessing code corresponding to the registered type
- 11 attribute utilizing the VoiceXML interpreter;
- 12 (d) wherein the code extends the functionality of the VoiceXML.

- 1 24. A data structure stored in memory for dynamically extending a type attribute
- 2 of elements of a voice-based extensible mark-up language (VoiceXML),
- 3 comprising:
- 4 (a) a VoiceXML type attribute object that is extended to include a previously
- 5 undefined type attribute;
- 6 (b) a VoiceXML element; and
- 7 (c) a class object for identifying a class to be loaded for the VoiceXML type
- 8 attribute object that is extended;

1     25.     The data structure as set forth in claim 24, wherein the element includes at  
2     least one of grammar and field.

1     26.     The data structure as set forth in claim 24, wherein the type includes at least  
2             one of digits, number, phone, currency, equity, airline information, address,  
3             and country.